



2024 Men's League Rules

1) Format:

- Play is conducted in a four-ball match play format. Play will alternate front nine and back nine during the season, please note which side you play before you start.
- Eleven points are available for each match, 1 point for winning a hole and ½ point for a tied hole.
- Two points are awarded at the end of the match to the team with most points. If tied, the two points are divided between the teams.
- Holes may be conceded during the match, with the player carding a double par if the hole is not completed. The max score on a hole will be double par.

2) Schedule:

- League play will begin in May and end in August.
- The teams will be divided into divisions, **early** (play starts before or about 3:30) and **late** (after 5:00) groups.
- A schedule will be made in advance so you will know your next opponent.
- There will be 2 tournaments in addition to league play.
- Division playoffs will begin after the last scheduled night using front, back, rotation.
 - The top four teams in each division will advance with a bracket being made out (1 E vs 4 E, 2 E vs 3 E, 1 L vs 4 L and 2 L vs 3 L.)
 - The two winners in each bracket will advance to the next round to determine the finalists.
 - The two remaining teams will play for a \$700 purse (\$300 to winners, \$200 to runner ups and \$100 to the two semi-final losers.).
 - During any seeding, ties will be determined by head-to-head play during the season. If needed, coin flips will be used, with all other determinations and rulings made by the appointed league committee.

3) Handicaps:

- Player and sub handicaps will start fresh.
- After the first two rounds are scored, the new handicap is in effect, then the first two-week Match results will be calculated and posted.
- Sub handicaps will be calculated after their first round and applied immediately.
- Handicaps will be cumulative relative to par, averaged and 85% of that score rounded down to produce the handicap number.
- For handicap purposes, the max score to be used will be double bogey. This does not affect match scoring, record what you shoot according to the above rules.

4) Teeing Options:

- Depending on which nine is played, you will play the **white** or **blue** tees.
- Those players whose age is **60 yrs.** or older on or before the first day of play, will play the **gold** tees.
- Those players whose age is **70 yrs.** or older on or before the first day of play, will play the **red** tees.
- You must play the same tees throughout the season.
- Hole 3 gold tee will be placed at the back of the red tee box.
- Hole 12 gold tee will be placed at the corner tee box.
- Hole 5 gold tee will be placed at the front of the back tee box.

5) Mulligans:

- Mulligans may be used on the tee shot of the first hole you play, regardless of which hole you start on.
- If the second shot is hit, it must be the ball you play.

6) Conditions of Play:

- You may improve your lie no closer to the hole and in the same cut of rough except in hazards. You may not move your ball in the RED hazard.
- All out of bound's shots should be hit again with penalty except for hole #3/12 which there will be a drop zone next to the gold tee.
- All other rules of golf according to the USGA will govern play, except where local rules apply.

7) Substitutes/ No Shows:

- Subs do not need to be a member of the club to play when needed.
- A list of subs will be maintained online.
- It is the team's responsibility to get their subs and communicate sub information to Jeff Yielding before play.
- Subs will be eligible for skins and hole prizes when they play for a team.
- A sub cannot play unless it is for a team.
- Non-Member subs will need to pay green fees to the club.
- If no members of a team are present for a match, they will receive 0 points for the match.
- The team that shows, will play their match vs Par, but they will need to pair up with another group.
- By mutual consent of both teams, the scheduled match for any evening may be played earlier in the week. Those teams will not be eligible for hole prizes or skins for that week.

8) Skins/Prizes:

- There will be hole prizes each date for each division (Early and Late), \$10 each for close to pin on #8 or #14 and long putt on #9 or #15, depending on playing the front or back nine.
- All golfers playing will be able to be in the skins pot for the week.
- The amount of the weekly pot will be \$160, \$80 to each group. Gross and net skins split evenly.
- If no skins are awarded in either of the portions of the pot, (gross and/or net), that money will carry over to next date of play.
- If league is cancelled, skins money will be carried over to the following week.
- Payout for prizes and skins will be allocated at the end of the season.

9) Scorecards:

- Scorecards will be printed before each match.
- Please fill the card out properly; recording gross score, golf genius will calculate the net score.

10) Other:

- All players should have an email address available the first night of play.
- Cost for each member of team is \$85, which includes skins.
- If fees are not paid by the second week of play, that player/team will not be able to play the match.
- All players that are not members of LSCC will have to pay greens fees each evening.
- If you have questions on weather, please call the clubhouse...573-486-5815. Decisions will be made by 3:00 pm.
- There will be no weeks added to the schedule due to cancellation.
- In an instance of rain affecting play, if an entire group (early/late) completes play, their scores will be posted for the week.
- If a group (early/late) playing does not complete the round, it will not be scored.
- Scoring will be done weekly, and results will be here <https://www.loutreshorecc.com/leagues>
- Golf Genius will be used to manage scoring and results along with TV displays in the clubhouse.
- Emails will come from Golf Genius regarding results and league information.

2024 Changes

- The league fee increased to \$85.

2024 Committee Members:

- Michael Baynes
- Blake Winkelmann
- Jeff Yielding 573 569 5003

Treasure

- Kyle Williams